

Simscape™

Getting Started Guide

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Simscape™ Getting Started Guide

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Product Fundamentals

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Product Description

Model and simulate multidomain physical systems

Simscape™ extends Simulink® with tools for modeling systems spanning mechanical, electrical, hydraulic, and other physical domains as physical networks. It provides fundamental building blocks from these domains to let you create models of custom components. The MATLAB® based Simscape language enables text-based authoring of physical modeling components, domains, and libraries.

Key Features

- Single modeling environment for modeling and simulating physical systems, such as mechanical, electrical, hydraulic, and thermal systems
- Library of fundamental physical modeling building blocks and mathematical elements, for modeling custom components
- MATLAB based Simscape language, enabling text-based authoring of physical modeling components, domains, and libraries
- Ability to specify units of parameters and variables, with all unit conversions handled automatically
- Connection blocks for bridging physical domains
- Full simulation and limited editing capabilities for models built with Simscape add-on products without requiring a license for these products
- Ability to convert Simscape models to C code (with Simulink Coder™)

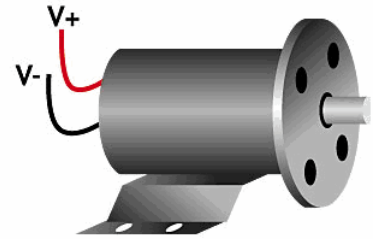
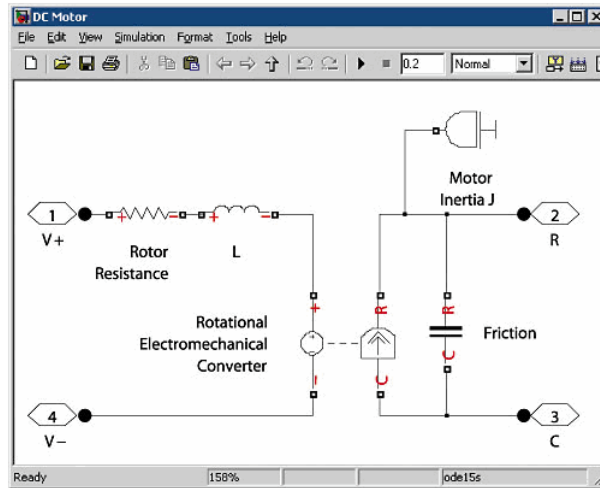
Simscape Block Libraries Overview

Simscape Foundation libraries contain a comprehensive set of basic elements and building blocks, such as:

- Mechanical building blocks for representing one-dimensional translational and rotational motion
- Electrical building blocks for representing electrical components and circuits
- Magnetic building blocks that represent electromagnetic components
- Hydraulic building blocks that model fundamental hydraulic effects and can be combined to create more complex hydraulic components
- Pneumatic building blocks that model fundamental pneumatic effects based on the ideal gas law
- Thermal building blocks that model fundamental thermal effects
- Physical Signals block library that lets you perform math operations on physical signals, and graphically enter equations inside the physical network

Using the elements contained in these Foundation libraries, you can create more complex components that span different physical domains. You can then group this assembly of blocks into a subsystem and parameterize it to reuse and share these components.

Shown below is a Simscape model of a DC motor that accounts for friction and includes electrical and mechanical components. You can easily match the model to the motor illustration on the right. The model contains two electrical ports, corresponding to the V+ and V- electric terminals of the motor, and two mechanical rotational ports, C and R, corresponding to the motor case and rotor, respectively. It is built of Simscape foundation blocks. You can use this model to create a masked subsystem of a DC motor, to reuse and share in electric diagrams.



In addition to Foundation libraries, there is also a Simscape Utilities library, which contains utility blocks, such as:

- Solver Configuration block, which contains parameters relevant to numerical algorithms for Simscape simulations. Each Simscape diagram (or each topologically distinct physical network in a diagram) must contain a Solver Configuration block.
- Simulink-PS Converter block and PS-Simulink Converter block, to connect Simscape and Simulink blocks. Use the Simulink-PS Converter block to connect Simulink outputs to Physical Signal inputs. Use the PS-Simulink Converter block to connect Physical Signal outputs to Simulink inputs.

For examples of using these blocks in a Simscape model, see the tutorial “Evaluating Parameters and Performance of a DC Motor” on page 1-12.

Physical Modeling Product Family

Simscape software extends the Simulink product line with tools for modeling and simulating multidomain physical systems, such as those with mechanical, hydraulic, pneumatic, thermal, electrical, and electromagnetic components. Unlike other Simulink blocks, which represent mathematical operations or operate on signals, Simscape blocks represent physical components or relationships directly. With Simscape blocks, you build a model of a system just as you would assemble a physical system.

Simscape models employ a Physical Network approach to model building: components (blocks) corresponding to physical elements such as pumps, motors, and op-amps, are joined by lines corresponding to the physical connections that transmit power. This approach lets you describe the physical structure of a system rather than the underlying mathematics. From your model, which closely resembles a schematic, Simscape technology automatically constructs equations that characterize the behavior of the system. These equations are integrated with the rest of the Simulink model.

Simscape functions and utilities support functionality common to other Simulink products that use physical connections between their blocks. Simscape serves as the platform product for these add-on products of the Physical Modeling family:

- SimHydraulics[®], for modeling and simulating hydraulic systems
- SimDriveline[™], for modeling and simulating powertrain systems
- SimMechanics[™], for modeling and simulating general mechanical systems
- SimElectronics[®], for modeling and simulating electromechanical and electronic systems
- SimPowerSystems[™], for modeling and simulating electrical power systems

Use these products together to model physical systems in the Simulink environment.

Simscape Language

The Simscape language extends the Simscape modeling environment by enabling you to create new components that do not exist in the Foundation library or in any of the add-on products.

Simscape block libraries contain a comprehensive selection of blocks that represent engineering components such as valves, resistors, springs, and so on. These prebuilt blocks, however, may not be sufficient to address your particular engineering needs. When you need to extend the existing block libraries, use the Simscape language to define customized components, or even new physical domains, as textual files. Then convert your textual components into libraries of additional Simscape blocks that you can use in your model diagrams. For more information on how to do this, see the Simscape Language Guide.

Prerequisites

In this section...
“Background Knowledge” on page 1-7
“Required Products” on page 1-7

Background Knowledge

This Getting Started guide requires that you have some experience with modeling physical systems, as well as with building and running models in the Simulink environment.

Required Products

Simscape software requires these products:

- MATLAB
- Simulink

Opening Simscape Libraries

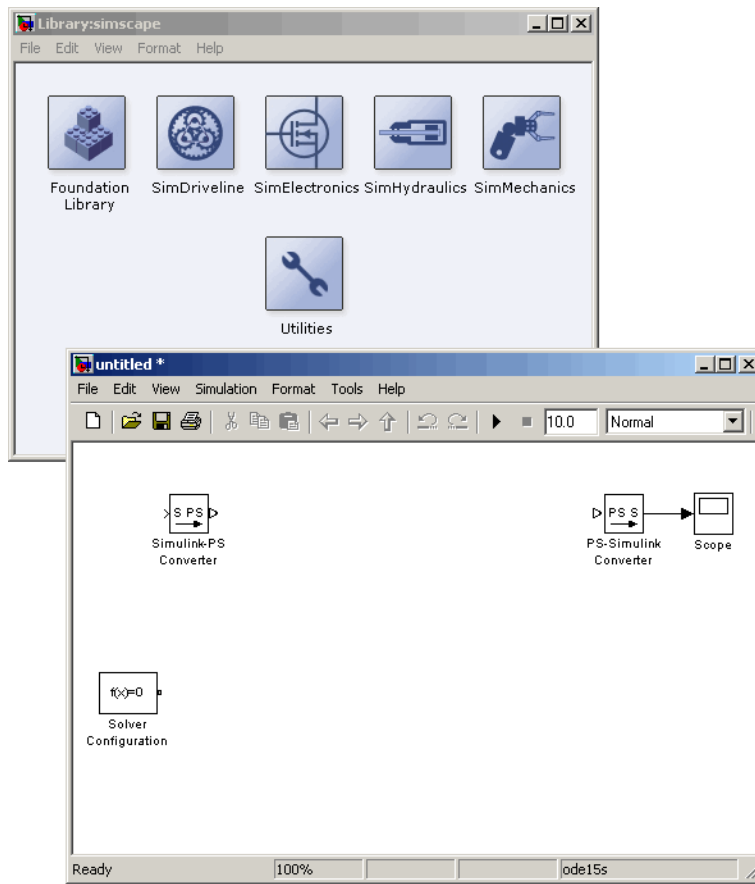
Simscape software is part of your MATLAB installation.

To open Simscape block libraries, type `simulink` in the MATLAB Command Window to display the Simulink Library Browser, and then expand the **Simscape** entry in the contents tree.

Creating a New Simscape Model

Simscape models require certain blocks to be present in the model configuration, such as a Solver block, or domain-specific reference blocks. Other blocks, although not required, are highly likely to be needed, such as Simulink-PS Converter and PS-Simulink Converter blocks. An easy way to start a new Simscape model is by using the `ssc_new` command.

When you type `ssc_new` at the MATLAB Command prompt, the software opens the main Simscape library and creates a new model prepopulated with certain blocks, as shown in the following illustration.

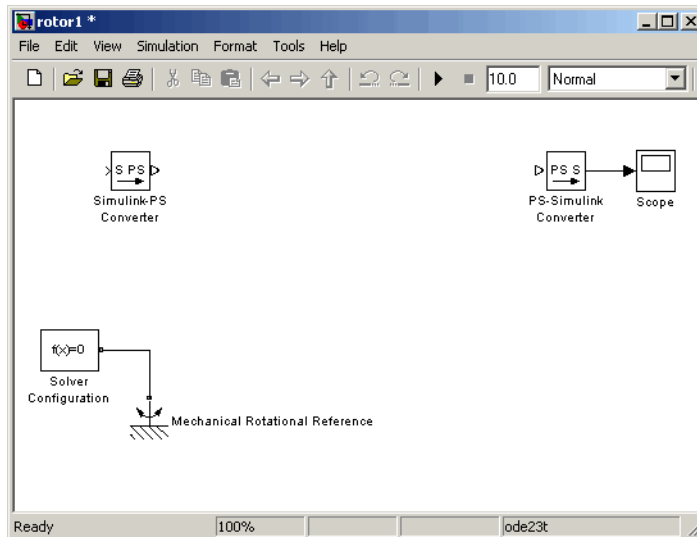


By default, the model name is not specified, the model contains a Solver Configuration block with the default solver set to `ode15s`, a Simulink-PS Converter block, and a PS-Simulink Converter block connected to a Scope block.

You can use the `ssc_new` command arguments to specify the model name, add a domain-specific reference block, and change the default solver. See the `ssc_new` command reference page for details. For example, typing

```
ssc_new('rotor1','rotational','ode23t')
```

creates the following model.



After using `ssc_new`, continue developing your model by copying the blocks, as needed, and adding other blocks from the Simscape libraries.

For electrical models, you can also use the Creating A New Circuit demo as a template for a new model. This demo also opens an Electrical Starter Palette, which contains links to the most often used electrical components. Open the demo by typing `ssc_new_elec` in the MATLAB Command Window and use **File > Save As** to save it under the desired model name. Then delete the

unwanted components and add new ones from the Electrical Starter Palette and from Simscape libraries.

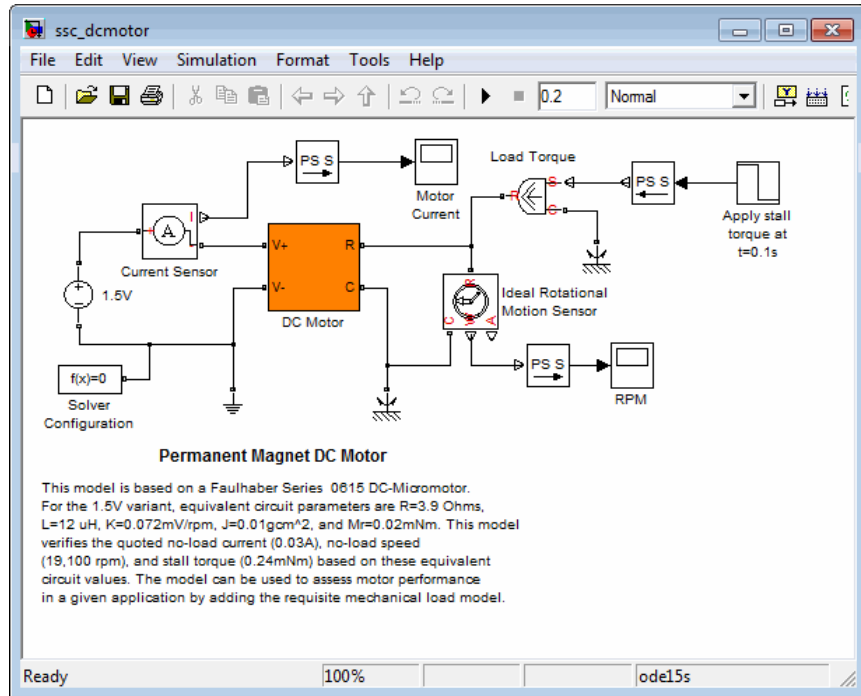
Evaluating Parameters and Performance of a DC Motor

This example shows how Simscape models can simulate systems that span electrical and mechanical domains. You learn how to model physical components with Simscape blocks, connect them into a realistic model, use Simulink blocks as well, and then simulate and modify a motor model.

The model is based on a Faulhaber Series 0615 DC-Micromotor. The model uses equivalent circuit parameters for the 1.5V motor to verify manufacturer-quoted no-load speed, no-load current, and stall torque. You can use the model to assess motor performance in a given application by adding the requisite mechanical load model.

Explore the Model

- 1** To open the Permanent Magnet DC Motor demo, type `ssc_dcmotor` in the MATLAB Command Window.



Main Model Window

The main model window contains a DC Motor subsystem with two electrical and two mechanical rotational ports.

The electrical ports connect to the electrical circuit, which consists of an Electrical Reference block, representing an electrical ground, a 1.5 V DC voltage source, and a current sensor. The current sensor connects, through a PS-Simulink Converter block, to a Simulink scope labeled Motor Current.

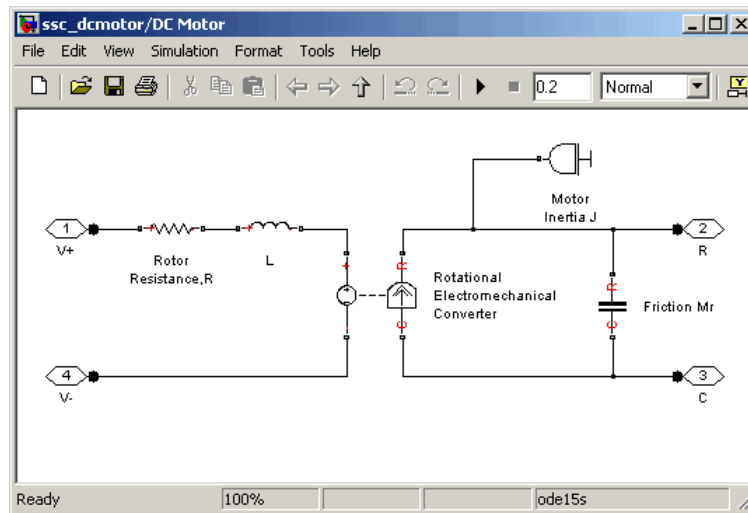
On the mechanical side, a Mechanical Rotational Reference block represents a reference point for the other elements. An ideal rotational motion sensor connects, through a PS-Simulink Converter block, to a Simulink scope labeled RPM.

The motor load is represented by an Ideal Torque Source block, which on one side connects to a Mechanical Rotational Reference block, and on the other side to the motor shaft. A regular Simulink Step source provides the control signal. A Simulink-PS Converter block converts the control

signal into a physical signal and applies it to the control port of the Ideal Torque Source block.

The diagram also contains a Solver Configuration block, which is required in any Simscape model. It contains parameters relevant to numerical algorithms for Simscape simulations.


- 2 Double-click the DC Motor subsystem to open it.

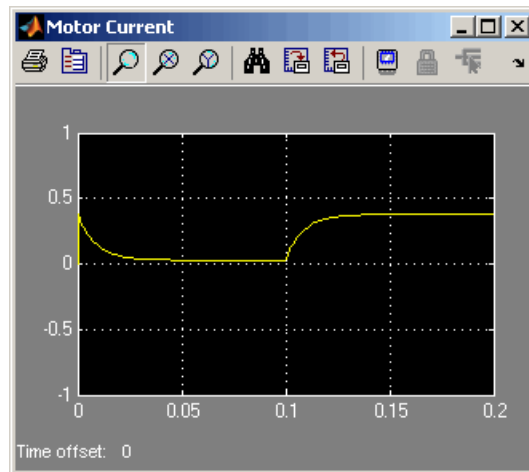


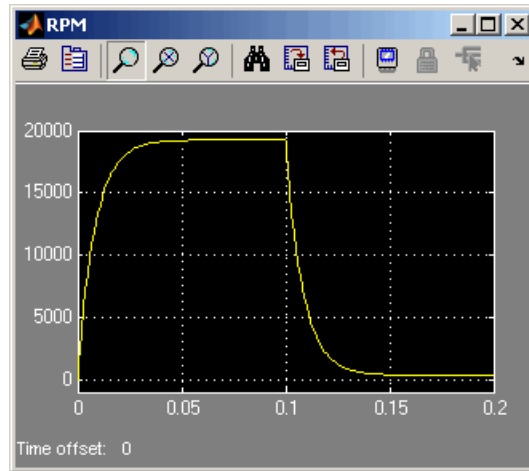
DC Motor Subsystem

The motor consists of an electrical circuit and a mechanical circuit, connected by the Rotational Electromechanical Converter block. The electrical circuit consists of a Rotor Resistance block and an Inductance block L. It contains two electrical ports, corresponding to the V+ and V- electric terminals of the motor. The mechanical circuit contains a Rotational Friction block, Motor Inertia J, and two mechanical rotational ports, C and R, corresponding to the motor case and rotor, respectively. Notice how the C and R ports of the Friction block and the Rotational Electromechanical Converter block are connected to the C and R ports of the motor, to preserve the correct direction of variables in the Physical Network.

Run the Model

- 1 Double-click the Motor Current and RPM scopes to open them. During simulation, these windows display the motor current and shaft speed, respectively, as functions of time.
- 2 In the toolbar of the model window, click  to start the simulation. The Simscape solver evaluates the model, calculates the initial conditions, and runs the simulation. This process might take a few seconds. The message in the bottom-left corner of the model window provides the status.
- 3 Examine the simulation results in the Motor Current and RPM scope windows.



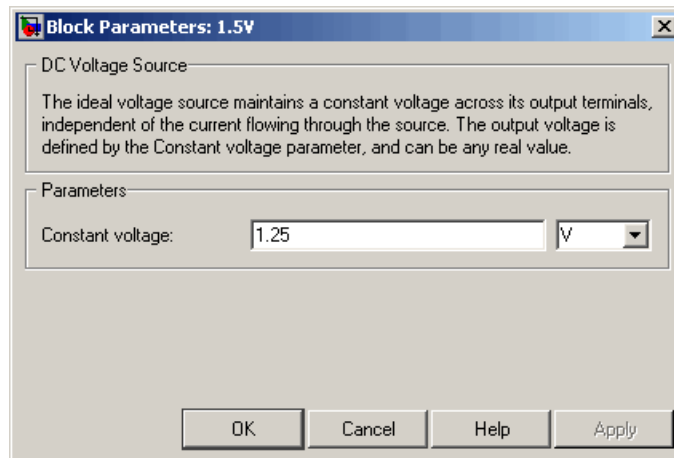


For the first 0.1 seconds, the motor has no external load, and the speed builds up to the no-load value. Then at 0.1 seconds, the stall torque is applied as a load to the motor shaft. Zooming in on the RPM and Motor Current scopes shows that the model matches the manufacturer parameters for no-load speed, no-load current, and stall torque.

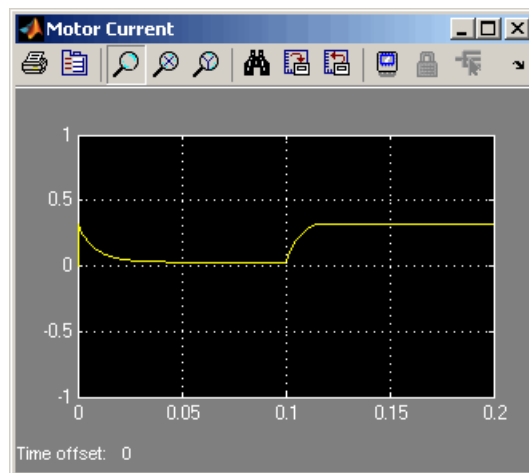
Change the Supply Voltage

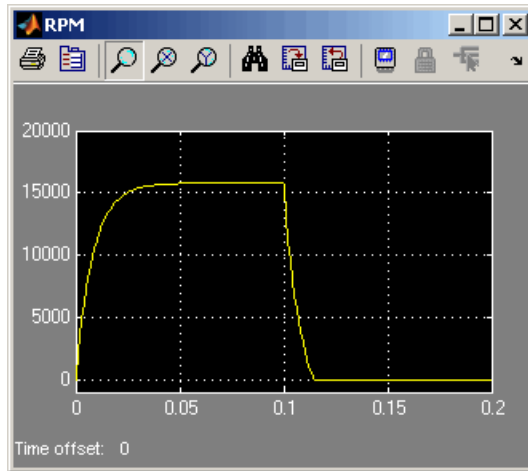
Reduce the supply voltage to 1.25 volts (to simulate the battery running down) and vary the load torque to find the maximum torque at this reduced voltage.

- 1 Double-click the 1.5V DC Voltage Source block. Set **Constant voltage** to 1.25 V.



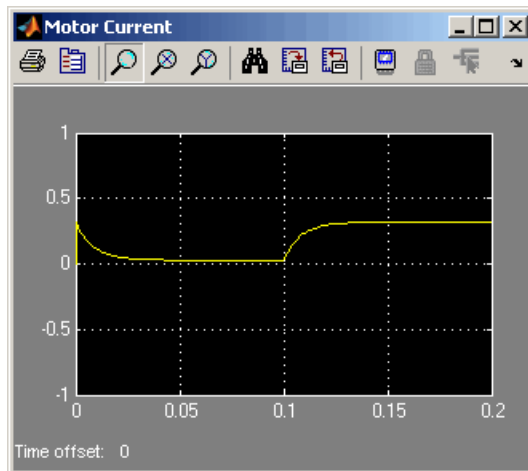
2 Run the simulation. Note the effect of reduced voltage on the no-load speed.

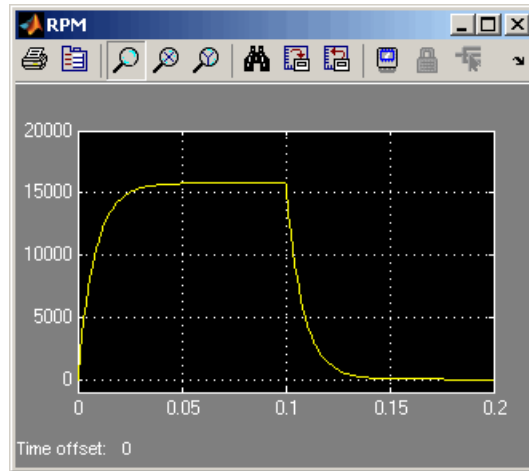




- 3 Try varying the load torque to find the maximum torque at this reduced voltage. Double-click the Step source block, enter different final values for the input signal, and rerun the simulation.

The next illustration shows the simulation results for **Final value** set to $-0.2e-3$, which corresponds to $(1.25/1.5) \cdot 0.24\text{mNm}$, as the magnitude of the torque-speed curve is proportional to voltage for a DC motor.

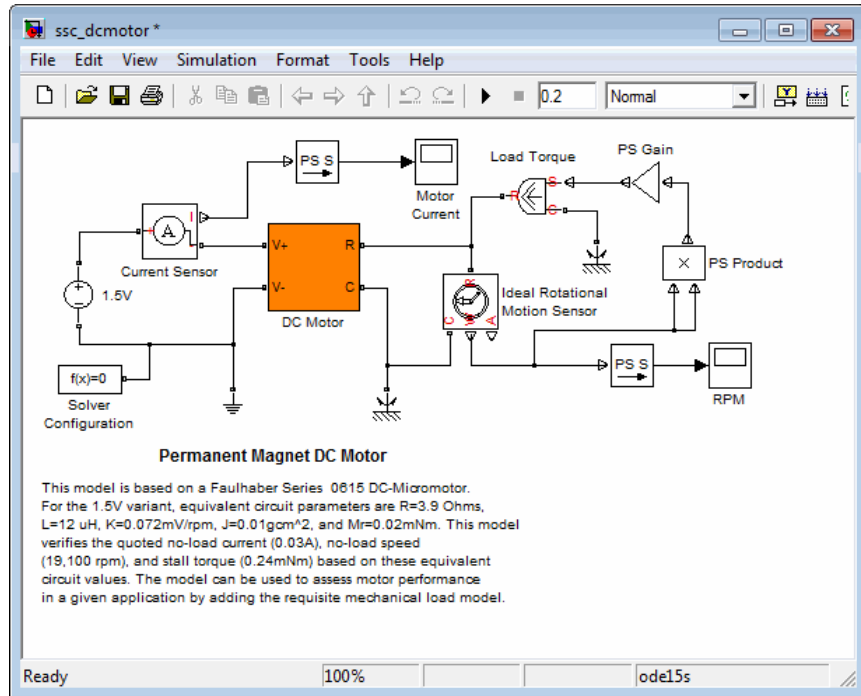




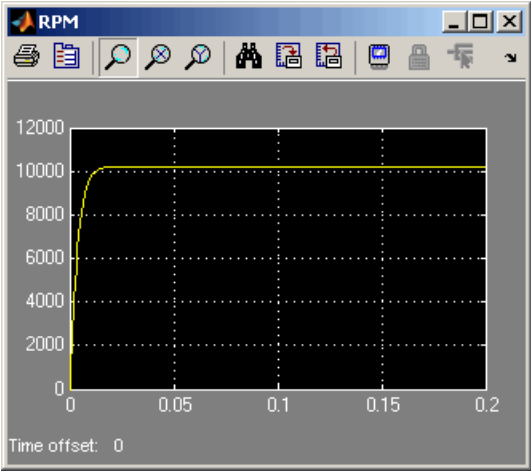
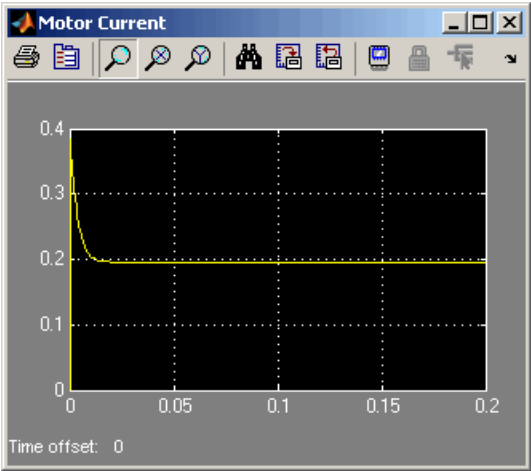
Change the Motor Load

Replace the torque source with a simple mechanical load, for example, a fan, for which the torque is defined by $\alpha \cdot \text{speed}^2$, where α is $-1e-10$ Nm/(rad/s)².

- 1 Delete the Step source and the Simulink-PS Converter block from the model.
- 2 In the **Simscape** block library, open **Foundation Library > Physical Signals > Functions**.
- 3 Drag the PS Product block and the PS Gain block to the model window.
- 4 Connect the blocks as shown in the following illustration. To rotate a block, select it and press **Ctrl+R**.



- 5 Double-click the Gain block to open its dialog box. Enter **Gain** value of $-1e-10$ and click **OK**.
- 6 Run the simulation and assess motor performance with the new load.



Learning More


In this section...
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“Product Help” on page 1-22
“MathWorks Online” on page 1-23

Next Steps

To take the next lesson on using the product, follow the steps in “Creating and Simulating a Simple Model”. Also see the following topics to continue your exploration:

For...	See...
Rules of building models with physical components	“Basic Principles of Modeling Physical Networks”
Variables available with each domain	“Variable Types”
Block orientation in a model	“Direction of Variables ”
Overview of the simulation process	“How Simscape Simulation Works”
Code generation	“Code Generation ”
Writing and compiling code to create additional custom blocks	Simscape Language Guide

Product Help

More information is available with your product installation. In the MATLAB desktop, click  for help, and then click the product name in the **Contents** pane.

For...	See...
List of blocks	“Block Reference”
Advanced tutorials	Examples

For...	See...
More product demonstrations	Simscape Demos
What's new in this product	Release Notes

MathWorks Online

Point your Internet browser to the MathWorks Web site for additional information and support at <http://www.mathworks.com/products/simscape/>.